

2° Chess School Challenge
Roma (16/02/2019, 16/02/2019)
Standing at round 6 (last round)

Pos	Pts	ID	Title	NAME	Rtg	Fed	Buc1	BucT	S-B
1	6.0	2	VE	Ferrante Marco	1342	ITA	22.0	25.0	25.00
2	5.0	3	VE	Panella Edoardo	1220	ITA	22.5	26.5	20.50
3	5.0	1	IIIE	Palozza Diego	1382	ITA	18.0	19.5	13.50
4	4.0	10	IIE	Corvi Giosué Francesco	1000	ITA	21.0	23.5	12.50
5	4.0	32	IVE	Zacchia Giulio	1000	ITA	20.0	22.5	12.50
6	4.0	27	IIE	Saporito Giulio Cong Yan	1000	ITA	19.5	22.0	11.50
7	4.0	7	IIIE	Caputo Francesco	1000	ITA	19.5	21.5	13.00
8	4.0	20	IIIE	Lorenti Alessio	1000	ITA	18.5	19.5	10.00
9	4.0	17	VE	Fortini Andrea	1000	ITA	18.5	19.0	10.00
10	4.0	28	IVE	Signorile Davide	1000	ITA	17.5	19.5	10.50
11	4.0	5	VE	Atzeni Mattia	1000	ITA	17.0	19.5	10.50
12	3.5	23	IVE	Paluzzi Marco	1000	ITA	14.0	15.5	6.25
13	3.0	11	IIE	Corvi maddalena	1000	ITA	18.0	20.0	8.00
14	3.0	15	IVE	Di Biagio Nicolò	1000	ITA	18.0	20.0	8.00
15	3.0	26	VE	Reggiani Valerio	1000	ITA	18.0	18.5	6.00
16	3.0	25	IIE	Porfiri Simone	1000	ITA	17.0	19.5	7.50
17	3.0	31	IVE	Tolino Pierfrancesco	1000	ITA	15.5	17.0	6.00
18	3.0	19	IVE	Leonardi Alessandro	1000	ITA	15.0	16.0	4.00
19	2.5	16	IIE	Ercolani Nico	1000	ITA	17.0	18.0	4.75
20	2.5	12	IIE	D'Ubaldo Martina	1000	ITA	15.5	17.0	4.75
21	2.5	30	VE	Taruggi Alessio	1000	ITA	14.5	15.5	4.25
22	2.5	9	IIE	Cecchini Leonardo	1000	ITA	14.0	16.0	5.50
23	2.5	22	IIE	Pagliaroli Valerio	1000	ITA	13.5	14.5	3.75
24	2.0	13	VE	Danieli Flavio	1000	ITA	17.5	19.5	4.00
25	2.0	21	IIE	Olmeda Fabio	1000	ITA	16.0	16.5	3.00
26	2.0	18	IIIE	Grisolia Riccardo	1000	ITA	15.5	16.0	1.50
27	2.0	29	IIIE	Simonetti Gabriele	1000	ITA	12.0	13.0	2.50
28	2.0	8	IVE	Castelli Martina	1000	ITA	11.5	12.5	2.75
29	1.5	6	IIE	Bernardi Carlotta	1000	ITA	12.0	12.5	1.75
30	1.0	14	IIE	Della Rocca Francesco	1000	ITA	14.0	15.5	1.50
31	1.0	24	IE	Panella Giada	1000	ITA	11.5	12.0	1.25
32	0.5	33	IIE	Zigiotti Pietro	1000	ITA	12.0	13.0	0.50
33	0.0	4	IVE	Ambrosanio Michele (W)	1000	ITA	12.5	13.5	0.00

Tie Break legend:

Buc1 = Buchholz Cut 1

BucT = Buchholz Total

S-B = Sonneborn-Berger

ARO. = Average Rating Opponents

DirE = Direct Encounter